



CAPITAL DISTRICT MINOR FOOTBALL ASSOCIATION

GAME DAY & HOME TEAM RESPONSIBILITIES GUIDELINES FOR U13 & U16 GAMES - 2025 SEASON

The goal of the CDMFA programming is to provide a positive, safe and professional feeling experience for all participants. Game-day preparation for all coaches and players is a key part of making the game day feel important to the football experience.

As indicated in the house rules for the specific age levels there are specific equipment requirements that all head coaches, team managers and their associations should be aware of and adhered to.

This resource is intended to be a summary for quick consultation. It does not supersede nor does it replace the house rules for each age group. It is a living document that will change and adjust to fill knowledge gaps or clarify for coaches as questions arise.

GAME DAY PREPARATIONS FOR THE HOME TEAM:

☐ FIELD SET UP & EQUIPMENT

- ☐ The home team as specified in the CDMFA schedule is responsible to double check that the goal posts are padded (should be done and provided by the facility as all our booked facilities have these set up already, but home team is responsible to double check them)
- ☐ Field marked appropriately (with lines or cones depending on the context), and supply the appropriate sized Game Ball to the EFOA officials to start the game.
 - ☐ Ensure that facility provided endzone markers are set up in front and back corners of endzones
 - ☐ 9/Side field dimensions are - 110 yards long (full field length) x 50 yards wide, endzones are a depth of **15 yards(new for 2025)** x 50 yards wide (requires roughly 65 - 75 cones to line field for 9/Side game)



CAPITAL DISTRICT MINOR FOOTBALL ASSOCIATION

☐ GAME DAY OPERATIONS VOLUNTEERS

☐ The home team is also responsible to provide:

☐ 3 people to serve as the Stick Crew (3 volunteers will be required for the Stick Crew)

☐ Confirm that the Downs Box and Stick Chains are on the field (supplied at all CDMFA booked facilities) and introduce themselves to the EFOA officials as these volunteers are part of the off field officials crew

☐ 1 score clock operator/game timer. (** This may change in the playoffs when neutral stick crews and timers may be contracted by the CDMFA (please pay attention to league directives in those situations).

☐ OPTIONAL

☐ PA Announcer

☐ IF the game field comes with a Public Address system, the Home Team **may** provide a PA Announcer provided they are properly instructed for the job (i.e. no personal commentary or "homer" type announcements designed to demean or insult the opposing team)

☐ Music

☐ If the game field comes with a Public Address system, the Home Team **may** provide somebody to run music during warm up, during breaks in play and half time

☐ Music selections must be the 'Clean' versions and music must stop when the officials request

☐ PRE-GAME MEETING

☐ The Head Coach, Manager, & Trainer for the home team should communicate the key elements of the team Emergency Action Plan with their counterpart. This is best communicated with the charge person for each EAP to be aware of any specific information that could be required.

☐ The Head Coach or manager for each team is required to exchange game day rosters with the opposing team prior to each game. **The roster**



CAPITAL DISTRICT MINOR FOOTBALL ASSOCIATION

must be in numerical order, with proper numbers updated for every game, and any players not playing in that game must be crossed off the roster indicating they are not in the line up

- ☐ home team manager will take both teams rosters to the PA Announcer if one is available for the game

☐ POST GAME

- ☐ The HOME TEAM is responsible to report the score of the completed game within 24 hours via the link on the CDMFA site. This process also includes updating both teams' game day rosters in RAMP.
- ☐ The VISITING TEAM will then have 24 hrs have the time the home team enters the score and rosters to verify the game.